



Our **2012 June Art Adventures Summer Camp** was a huge success!
Join us for a new amazing line-up for
2013 June Art Adventures Summer Camp!

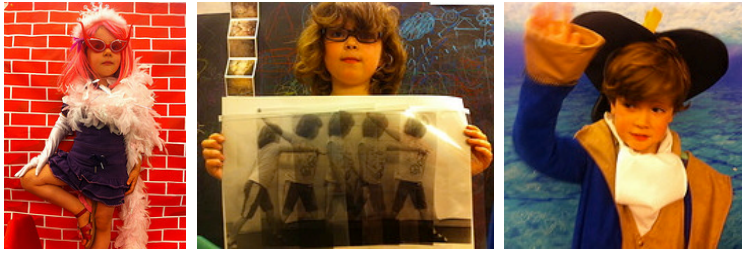
*Dear Mom and Dad,
Camp was a blast! Look at all the fun we had...*

Week 1: 3D Organic Art and the Imagination...



- We began our week of imagination by creating **Mandelas and Land Art** - learning about how organic patterns and lines repeat in land artists' work [Andrew Goldsworthy](#), [Maya Lin](#) and ancient cultures!
- We sculpted our own model, playing with scale and turned tons of texture into 3D landscapes. We even named our "miniature worlds"!
- We built **Under the Sea 3-D dioramas**. There were so many materials and lots of choices to be made so that I could pretty much do anything I wanted!
- We even visited Neverland by building a **fantasy treehouse** with swings and ladders! I had to follow instructions with lots of steps to get it to stand, but after that we could choose anything we wanted to decorate it with! My story was about a treasure chest protected by fairies against lots of pirate ships on a deserted, sandy Island. I loved putting the fish all around it too.

Week 2: Theatrics and Animation



- We began our exploration of theatrics with a look at set props and furniture made by [Claes Oldenburg](#) in the 60's during his "happenings" by cutting, stuffing, and sewing our own soft sculptures. We used vellum to "color mix" as well!
- Then we moved to mask making, inspired by animals and a discussion on what is abstract? We learned the [Decoupage](#) technique when covering the Italian-opera inspired masks with colorful papers, objects and decorating with metallic painted lines we have been studying each day during our abstract line games in our sketchbooks.
- We viewed videos of [William Kentridge's](#) charcoal and torn-paper animations. We took his idea of torn paper characters, created our own and made our very own stop motion animations! Not to mention our "Growing Garden" animation collaboration.
- We made our [Cindy Sherman](#)-inspired self-portrait designs complete with costumes, props, backgrounds and a photo shoot. We based one of our projects on the multiple actions of a character in motion but this time on vellum, relating to our William Kentridge theme and an obscure piece by Cindy Sherman that Claire found at the MoMA exhibit this summer. What a blast!

Week 3: Color! Line! Shape! Action!



- We experimented with our own monochromatic texture paintings just like [Robert Rymen](#). What did he use to to make it interesting? Now we know!
- We learned about positive and negative spaces, plaster pouring and made our own mini-installations after noticing how [Rachel Whiteread](#) was inspired.
- We balanced and built using shapes and patterns in our very own suspended [bug mobiles](#).
- Shaping space like [Eva Rothschild's](#) standing installations from Central Park was lots of fun too!



Everyday games and happenings...

Each day we discovered a new painter and easel painted to music, including Ken Nordine's Jazz "Colors"! We played abstract line games in our sketchbooks, created compositions for "art stories" while looking at many works by [Paul Klee](#), [Piet Mondrian](#), [Wassily Kandinsky](#), [Ellsworth Kelly](#) and [Chuck Close](#).

Oh, and "Free Choice" time!

Where we played collaboratively on a graffiti mural or cut [Kara Walker](#) and tore [William Kentridge](#) silhouettes. Or we worked on dry-erase or chalkboards. Or maybe we were in the mood for jewelry beads, [Brice Marden](#) and [Terry Winters](#) curved-line yarn rubbings, [Marc Chagall](#)-inspired chalk stained glass line and color studies, shape puzzles, famous-artist inspired colorings, colored vellum collages or [Rousseau](#)-inspired hidden animal drawings!

EACH WEEK we took a trip to the Metropolitan Museum of Art:



We first went to the Contemporary Galleries @ the Metropolitan Museum of Art and created and discussed work by [El Anatsui](#), [David Smith](#), [Alexander Calder](#), and [John Chamberlain](#).

On our *SECOND TOUR*, we explored the work of [David Smith](#), [Alexander Calder](#), [Robert Rauschenberg](#), [Roy Lichtenstein](#), and [Claes Oldenburg](#) and made art right in the galleries!

Our *THIRD TOUR*, "Color, Texture and Line: Why is that Art?" began by looking at pieces by [David Smith](#), [Alexander Calder](#), [Barnett Newman](#), [Robert Rauschenberg](#), [Robert Ryman](#), and [Chuck Close](#)- while making projects all along.

EACH TOUR ended with lunch and a [dodecahedron](#) project on the rooftop to see the [Tomás Saraceno](#) installation, [Cloud City](#). Unanimously, our favorite part was that we were encouraged to TOUCH!

Can I come back next year?

To see **Art Adventures** summer camp in action, check out our full [Gallery!](#)